

## Unit 6 Lab Day 13 & 15: Abby Lee Miller Recital Manager

Today, you will write the client class, `RecitalManager` in stages.

Stage 1:

- Instantiate an instance of each type of object.
- Output the object to console.
- Perform the piece.
- Is the output what was expected?

Stage 2:

- Declare a collection (you have two choices) of *Recital Components*.
- Instantiate the individual components: Dance, Monologue and Musical Interlude
- Traverse this list and 'perform' each piece
- Remember to include any needed files.
- Please use a 'for each' loop.

Stage 3: The choreographer, dancer and speaker fields are all represented as a `String`. The publicist wants these to all be represented by a `Talent` object.

- Design the Class `Talent`:
  - Attributes: `String: talent`, `String: name`, `String: biography`
  - Write a constructor and `toString()` for each.
- Replace the type for the choreographer, dancer and speaker from `String` to `Talent`
- Test

Stage 4: Complete `RecitalManager` to instantiate enough objects to simulate the performance.

Stage 5: Optional

- Output the length of the show
- Output the number of performances
- Output the number of performers
- Include a picture for each talent.